

MODERN WALDORF CURRICULUM

| Year Level | Term 1 | Term 2 | Term 3 | Term 4 |
|---------------|--|---|---|--|
| Prep | Lines (Mathematics/Art/Science) The Letters (English/The Arts) Nature (Science/HASS) | The Numbers Cave (Mathematics) Fairy Tales 1 (English/The Arts) My Place (HASS/Science) | Pattern Secrets (Mathematics/The Arts) Fairy Tales 2 (English) Colours of the World (Visual Arts/HASS) | Shapes (Mathematics/The Arts) Fairy Tales 3 (English) The Seasons (HASS/Science) |
| Year 1 | The Four Processes (Mathematics/The Arts) Reading Fables 1 (English/The Arts) Experiments (Science/HASS) | Place Value (Mathematics/The Arts) Fables 2 (English/The Arts) Gift Making (Design and Technology/HASS) | Measure (Mathematics/The Arts) Non-Fiction - Animals (English/Science) Health and Nutrition (HPE/HASS) | Story Village (English/The Arts) Time (Mathematics/STEAM/HASS) Music (The Arts/Science) |
| Year 2 | Irish Tales 1 (English/The Arts) Multiplication (Mathematics/The Arts) Earth (Science/HASS) | Irish Tales 2 (English/The Arts) Australian Money (Mathematics/HASS) Celtic History (HASS) | Symmetry (Mathematics/The Arts/Science) Australian Indigenous Tales (English/HASS) Force and Motion (Science) | The Saints (English/HASS) Australia (HASS/The Arts) Home Economics (Health/Design and Technology/Science) |
| Year 3 | Creation Stories (English/HASS) Math Mentals (Mathematics/The Arts) Chemistry (Science) | Hebrew Tales 1 (English/The Arts) Fractions (Mathematics/STEAM) Agriculture (HPE/Design Technology) | Hebrew Tales 2 (English) Homes and Shelters (STEAM/Design and Technology/HASS) Computers (Digital Technology) | Hebrew Tales 3 (English) Robotics (Digital Technology) Growth Mindset (HPE) |
| Year 4 | Norse Mythology 1 (English/HASS) Problem Solving (Mathematics/STEAM) The Animal Kingdom (Science) | The Vikings (HASS/Digital Technology) The World of Data (Mathematics/Design/Science) Local and Indigenous Geography (HASS/Health) | Norse Mythology 3 (English/HASS) The Material World (Science/Design and Technology) My Story (Visual Arts/HASS/Maths/Health) | Introduction to Japanese (Languages/HASS) Human Biology (Science/HPE) Performing Arts (The Arts) |
| Year 5 | Greek Mythology 1 (English/HASS) Indigenous Games (HPE/Languages) The Milky Way (Science) | Philosophy Masters (English/HASS/HPE) Light and Dark (Science/The Arts) Identity and The Self (HPE) | Greek Mythology 2 (HPE/HASS) Cyber Safety (Digital Technology/HPE) Engineering (Design and Technology/STEAM) | Botany (Science/HASS) Australian Pioneers (HASS/Languages/HPE) Food, Glorious Food (HPE/Design and Technology/Science) |
| Year 6 | Roman Myths and Legends (English/HASS) Physics and Chemistry (Science) Relationships and Wellbeing (HPE) | Roman Politics (English/HASS) Biology (Science/HPE) Economics and Trade (HASS/Mathematics) | Roman Art (Visual Arts/HASS) Australian Government (HASS/Mathematics) Acoustics (Music/STEAM/Design and Technology) | Sustainable Design (STEAM) Geometry (Mathematics/Visual Arts) Africa (HASS/Languages/Music) |